



Teddy Time!

Ideas to help support your Teddy Tot child's development and learning at home next week... our suggested theme is 'pirates'!

Share a book about pirates, this could be one you have at home, or one you find online.

This activity supports: CL/L/PSED

View 'Pirate Wake & Shake' an action song, on YouTube

This activity supports: CL/PD/UW/EAD

Hide some 'treasure' either in the house somewhere or out in the garden, you could encourage your child to find it first; giving clues as they get closer e.g. "You could try nearer to... or under the..." etc. Secondly, you could help your child to create a map on paper, or black/white board, using the relevant mark-making tools, remembering that 'X' marks the spot of course! Thirdly, have another adult or sibling find the treasure; using the map drawn!

This activity supports: CL/L/PSED/PD/M/EAD

Dress up as pirates using a variety of clothes from the whole household and make pirate accessories: eye-patch, cutlass, hat etc. Ideas on how to create accessories can be found on YouTube and wikiHow.

This activity supports: CL/PSED/PD/EAD

Engage in 'pirate' role play... turn a huge box (if you have one) into a 'ship' and decorate with a 'Jolly Roger' flag, using cardboard tubes taped together for the pole and a decorated piece of paper for the flag part... a blue sheet could be the water.... some pieces of card could be taped together to create a 'plank'... you know what happens next!

This activity supports: CL/PSED/PD/UW/M/EAD

Make up your own pirate song and dance around to it; maybe you could film it and watch it together afterwards!

This activity supports: CL/PSED/PD/EAD

Please continue to share lots of books, stories and rhymes with your child on a daily basis; this is so important for speech and language development! Keeping active is also important and so rhymes that incorporate an element of movement can be very helpful in supporting this area of development 'Heads, Shoulders, Knees and Toes' is a good one- you can sing it together quietly, loudly, fast or slow!